

The monitor types will have to be changed as well, as the properties of the class are not passed through in the template version of the monitor.

Original Code:

```
<UnitMonitorType
ID="TCPPortCheck_078ada71de03493d927d74746d848bd6.TimeOut"
Accessibility="Public">
<MonitorTypeStates>
<MonitorTypeState ID="TimeOutFailure" NoDetection="false" />
<MonitorTypeState ID="NoTimeOutFailure" NoDetection="false" />
</MonitorTypeStates>
<Configuration />
<MonitorImplementation>
<MemberModules>
<DataSource ID="DS1"
TypeID="TCPPortCheck_078ada71de03493d927d74746d848bd6.TCPPortCheckData
Source" />
<ConditionDetection ID="CDTimeOutFailure"
TypeID="System!System.ExpressionFilter">
<Expression>
<SimpleExpression>
<ValueExpression>
<XPathQuery Type="UnsignedInteger">StatusCode</XPathQuery>
</ValueExpression>
<Operator>Equal</Operator>
<ValueExpression>
<Value Type="UnsignedInteger">2147952460</Value>
</ValueExpression>
</SimpleExpression>
</Expression>
</ConditionDetection>
<ConditionDetection ID="CDNoTimeOutFailure"
TypeID="System!System.ExpressionFilter">
<Expression>
<SimpleExpression>
<ValueExpression>
<XPathQuery Type="UnsignedInteger">StatusCode</XPathQuery>
</ValueExpression>
<Operator>NotEqual</Operator>
<ValueExpression>
<Value Type="UnsignedInteger">2147952460</Value>
</ValueExpression>
</SimpleExpression>
</Expression>
```

```
</ConditionDetection>
</MemberModules>
<RegularDetections>
<RegularDetection MonitorTypeStateID="TimeOutFailure">
<Node ID="CDTimeOutFailure">
<Node ID="DS1" />
</Node>
</RegularDetection>
<RegularDetection MonitorTypeStateID="NoTimeOutFailure">
<Node ID="CDNoTimeOutFailure">
<Node ID="DS1" />
</Node>
</RegularDetection>
</RegularDetections>
</MonitorImplementation>
</UnitMonitorType>
```